





Course Specifications

Course Title:	ourse Title: Artificial Intelligence	
Course Code: CSI 411		
Program:	Computer Sciences and Information	
Department:	CSI	
College:	Science in AL Zulfi	
Institution:	Majmaah University	



Table of Contents

A. Course Identification	
6. Mode of Instruction (mark all that apply)	3
B. Course Objectives and Learning Outcomes	
1. Course Description	3
2. Course Main Objective	4
3. Course Learning Outcomes	4
C. Course Content	
D. Teaching and Assessment	
1. Alignment of Course Learning Outcomes with Teaching Strategies and Assessment Methods	5
2. Assessment Tasks for Students	5
E. Student Academic Counseling and Support6	
F. Learning Resources and Facilities	
1.Learning Resources	6
2. Facilities Required	6
G. Course Quality Evaluation	
H. Specification Approval Data7	

A. Course Identification

6. Mode of Instruction (mark all that apply)

No	Mode of Instruction	Contact Hours	Percentage
1	Traditional classroom	48	80 %
2	Blended	6	10 %
3	E-learning	3	5 %
4	Correspondence		
5	Other	3	5%

7. Actual Learning Hours (based on academic semester)

No	Activity	Learning Hours	
Conta	ct Hours		
1	Lecture	30	
2	Laboratory/Studio	20	
3	Tutorial	10	
4	Others (Presentations & group discussions)		
	Total	60	
Other	Learning Hours*		
1	Study	20	
2	Assignments	15	
3	Library	10	
4	Projects/Research Essays/Theses	5	
5	Others (seminars)		
	Total	50	

* The length of time that a learner takes to complete learning activities that lead to achievement of course learning outcomes, such as study time, homework assignments, projects, preparing presentations, library times

B. Course Objectives and Learning Outcomes

1. Course Description

The course provides an introduction to the types of problems and techniques in Artificial Intelligence. Problem-Solving methods and major structures used in Artificial Intelligence programs, constraint satisfaction problems. Study of knowledge representation techniques such



as predicate logic, non-monotonic logic, and probabilistic reasoning. Application areas of AI such as game playing, expert systems, Machine learning and natural language processing.

Project: cover some course areas using a logic programming tool (Prolog language for example).

2. Course Main Objective

1. Provide an introduction to Artificial Intelligence programming by exploring Common Lisp and Prolog languages.

2. Updating the study material of the course in order to incorporate the new research in the field.

3. Use online resources and animations to help students to enhance knowledge about the topics that are presented in the course.

3. Course Learning Outcomes

CLOs		Aligned PLOs
1	Knowledge:	
1.1	Have an understanding of space search and search algorithms, logic	a1
	based knowledge representation of issues in reasoning methods.	
1.2	Have an understanding of the limitations of current symbolic AI	b3
	paradigm.	
2	Skills :	
2.1	Be able to select appropriate search paradigms for selected problems	b3
2.2	Be able to design a simple agent system with its associated ontology	c1
2		
3	Competence:	
3.1		

C. Course Content

No	List of Topics	Contact Hours
1	Introduction	4
2	Intelligent Agents	8
3	Problem solving	12
4	Lisp programming	8
5	Informed search methods	8
6	Constraint satisfaction problems	4
7	Adversarial search	4
8	Logical agents	4
9	First order logic	8
10	Inference in first order logic	8
11	Knowledge representation	8
12	Learning from observations	4
Total		60

D. Teaching and Assessment

1. Alignment of Course Learning Outcomes with Teaching Strategies and Assessment Methods

Co	ode	Course Learning Outcomes	Teaching	s Strategies	Assessment Methods	
1	.0	0 Knowledge				
			Lectures,		Written Exam	
		Have an understanding of space search and search algorithms, logic based	Lab demonstrations		Homework assignments	
1	.1	knowledge representation of issues in reasoning methods.	Case studies Individual		Class & lab Activities	
			presentatio	ons	Quizzes	
			Lectures I	Lab	Written Exam	
		Have an understanding of the		tions Case	Homework	
1	.2	limitations of current symbolic AI	studies Inc		assignments Lab	
		paradigm.	presentatio		assignments Class	
			work Exer	cises	Activities Quizzes	
2	.0	Skills	Lectures.	Lab	Written Exam	
2	.1	Be able to select appropriate search paradigms for selected problems		tions. Case	Homework	
		- ********	studies. Individual		assignments Lab	
2	.1	Be able to design a simple agent			assignments Class	
		system with its associated ontology			Activities Quizzes	
3	.0	Competence				
3	.1	Work in groups and learn how to				
		manage the time. Present short report in a written form	Small group discussions.		Written Exam	
3	.2	orally using an appropriate scientific			Homework	
5	•=	language.				
2. A	sses	sment Tasks for Students	L		L	
#		Assessment task*		Week Due	Percentage of Total Assessment Score	
1	Fire	st written mid-term exam		6	10%	
2	Sec	econd written mid-term exam		12	10%	
3	3 Presentation, class activities, and group disc		cussion	Every	10%	
				week	1.00/	
Homework assignments			After Every	10%		
4						
5	5 Practical exam			chapter 15	20%	
6		al exam		16	40%	
		otal			100%	
	_					

*Assessment task (i.e., written test, oral test, oral presentation, group project, essay, etc.)

E. Student Academic Counseling and Support

Arrangements for availability of faculty and teaching staff for individual student consultations and academic advice :

Office hours: Sun: 1-3, Mon. 12-1, Wed. 12-1 Office call: Sun. 12-1 and Wed 9-10 Email: y.qawqzeh@mu.edu.sa

F. Learning Resources and Facilities

1.Learning Resources

Required Textbooks	Artificial Intelligence: A Modern Approach, Stuart Russell & Peter Norvig, Prentice Hall, Published Date: Dec 1, 2009
Essential References MaterialsGeorge F. Luger, Artificial Intelligence: structures and strate complex problem solving, Addison-Wesley; 6 edition, (March 9)	
Electronic Materials	http://nptel.ac.in/courses/106105077/ http://cs.mcgill.ca/~jpineau/comp424/schedule.html
Other Learning Materials	Video and presentations that available with the instructor

2. Facilities Required

Item	Resources
Accommodation (Classrooms, laboratories, demonstration rooms/labs, etc.)	Classrooms and Laboratories are available at the college of science at Al-Zulfi.
Technology Resources (AV, data show, Smart Board, software, etc.)	Smart Boards, software, data shows and AV technological resources are available.
Other Resources (Specify, e.g. if specific laboratory equipment is required, list requirements or attach a list)	N/A

G. Course Quality Evaluation

Evaluation Areas/Issues	Evaluators	Evaluation Methods

Evaluation areas (e.g., Effectiveness of teaching and assessment, Extent of achievement of course learning outcomes, Quality of learning resources, etc.)

Evaluators (Students, Faculty, Program Leaders, Peer Reviewer, Others (specify) Assessment Methods (Direct, Indirect)

H. Specification Approval Data

Council / Committee	
Reference No.	
Date	